Comparisons of Job Characteristics

Focus Occupation: Gaming Supervisors (39-1011)

Associated Occupation: Gaming Cage Workers (43-3041)

Compare Knowledge Compare Skills Compare Abilities Compare Detailed Work Activities Compare Tools and Technologies

<<	Focus occupation element is much lower
<	Focus occupation element is lower
0	Focus occupation element is at a similar level
>	Focus occupation element is at a higher level
>>	Focus occupation element is at a much higher level

Knowledge Similarity of Focus Occupation to Associated Occupation: 91 Focus Occupation: Gaming Supervisors (39-1011) Associated Occupation: Gaming Cage Workers (43-3041) Average **Associated Focus Associated Occupation's** Rating, All Occupation's Occupation's **Evaluation of Focus Occupation** Key Knowledge Elements Occupations Rating Rating Customer and Personal Current knowledge level is likely more than 11.3 15.8 19.9 Service sufficient Mathematics 9.2 13.3 15.0 Current knowledge level is likely sufficient Expanded education and/or training may 4.4 7.6 6.0 **Economics and Accounting** be required

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O*NET (Occupation Information Network) data.

Skills	Similarity of Focus Occupation to Associated Occupation: 80									
Focus Occupation: Gaming Supervisors (39-1011) Associated Occupation: Gaming Cage Workers (43-3041)										
Associated Occupation's Key Skills Elements	Average Rating, All Occupations	Associated Occupation's Rating	Focus Occupation's Rating	Evaluation of Focus Occupation						
Speaking	10.8	10.8	13.4	>	Skill level is likely sufficient					
Mathematics	6.2	10.0	5.1	<<	Extensive development of skills in this area may be required					

The maximum possible rating is 25.

Service Orientation

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O*NET (Occupation Information Network) data.

8.2

7.9

Abilities

Similarity of Focus Occupation to Associated Occupation:

10.5

Skill level is likely sufficient

80

Focus Occupation: Gaming Supervisors (39-1011)
Associated Occupation: Gaming Cage Workers (43-3041)

Associated Occupation's Key Abilities Elements	Average Rating, All Occupations	Associated Occupation's Rating	Focus Occupation's Rating	Evaluation of Focus Occupation	
Oral Expression	12.4	12.9	13.7	0	Current ability level may be sufficient
Near Vision	11.1	11.8	10.8	0	Current ability level may be sufficient
Oral Comprehension	12.5	11.2	13.0	>	Current ability level is likely sufficient
Problem Sensitivity	11.1	11.2	14.2	>>	Current ability level is likely more than sufficient
Number Facility	6.3	10.9	6.8	<<	Extensive improvement in abilities may be required
Information Ordering	9.9	10.3	10.0	0	Current ability level may be sufficient
Speech Clarity	10.2	10.2	10.5	0	Current ability level may be sufficient
Selective Attention	8.7	10.0	9.7	0	Current ability level may be sufficient
Mathematical Reasoning	6.3	9.1	5.5	<<	Extensive improvement in abilities may be required
Trunk Strength	5.7	8.1	7.2	<	Some improvement in abilities may be required

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O*NET (Occupation Information Network) data.

There are no common work activities.

Tools and Technologies that Both Occupations Have in Common

Similarity of Focus
Occupation to Associated
Occupation: 93

Focus Occupation: Gaming Supervisors (39-1011)
Associated Occupation: Gaming Cage Workers (43-3041)

Tools and Technologies	Exclusivity
Calculating machines and accessories	3
Computers	1
Content authoring and editing software	1
Surveillance and detection equipment	11

Not all positions in these occupations will necessarily use all of the listed tools and technologies. The exclusivity rating is an indication of how unique the tool or technology is amongst all occupations. The maximum rating is 100. High scores indicate that only a small number of occupations use that tool or technology.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O^*NET (Occupation Information Network) data.